

Diego Marcon

Dolle

8 November - 22 December 2023

Galerie Buchholz presents its first exhibition by Italian artist Diego Marcon, his first exhibition in Germany.

Marcon shows his new film “Dolle”, in a setting that was specifically conceived for our gallery.

The film, about 30 minutes long, depicts a family of moles in their burrow. While the two children are already asleep, mother and father mole are counting together from long lists of numbers, which never seem to provide the expected sum. This produces a loop of sighs and frustration, interrupted by squeaky noises from the outside world and the heavy breathing of one of the children.

The film is shot on 35mm film with scenography and props meticulously created in studio, and programmed animatronics playing the moles. The precision and care for details contrasts with the abstract narrative and the repetitive failure of the counting. In fact, as in his previous films, Marcon does not focus on storytelling, but is rather interested in the structures and the study of a genre, this time the family movie, exploring its different codes and possibilities. Anthropomorphic animals are often deployed to explain things to children and deliver simple messages and feelings - in “Dolle” Marcon uses the same apparatus and language but leaves us with a sense of inexplicability.

Diego Marcon, born in Busto Arsizio in 1985, lives and works in Milan.

Marcon is currently showing also at Kunsthalle Basel and Centro per l'arte contemporanea Luigi Pecci in Prato. Earlier this year he had an exhibition at Fondazione Nicola Trussardi. In 2022 his film “The Parents Room” was included in the 59th Biennale di Venezia, after having its world premiere at the 74th Cannes Film Festival.

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Dolle is produced by Centro per l'arte contemporanea Luigi Pecci, thanks to PAC2021 – Piano per l'Arte Contemporanea promoted by Direzione Generale Creatività Contemporanea del Ministero della Cultura.

Executive Producer: Camilla Romeo

Head of Art Department: Lorenzo Cianchi

Animatronics Textile Designer: Giulia Pecorari

Animatronics Engineer: Alexander Stainton-Bygrave

Animatronics Programmer: Peter Hudson

Director of Photography: Pierluigi Laffi

Visual Effects: Diego Zuelli

Sound Design and Mixing: Federico Chiari

Voices: Stefania Patruno; Pietro Ubaldi