

**Galerie Buchholz**

Neven-DuMont-Str. 17 · 50667 Köln  
Tel +49-221-257 49 46  
Fax +49-221-25 33 51  
post@galeriebuchholz.de  
www.galeriebuchholz.de

**Adam Martin**

Post-Hardcore

1 July - 10 September 2022

*A poor player That struts and frets his hour upon the stage/ and then no more.  
It is a tale  
Told by an idiot full of sound and fury, signifying nothing*

A Visual Novel or VN is a digital semi-interactive narrative game. The narrative is paced at your own discretion. Use the computer mouse and click anywhere on-screen to advance forward.

#### Griever

You are the POV playing through a collection of vignettes, jumping across different periods of age. Breaking life down into its most raw, painful, and mundane elements. Intensity of experience that results in permanent memories.

#### The Hard Way

Chapter selection will lead the player to short stories of frustration, confusion, agony, and joy. Stories revolve around ideas of madness. The character is disconnected from reality, indulging in delusional or paranoid fantasies that distort their view of the world.

#### Scenery is Nothing More than Poetry

Public School or Private School? You must choose which small town High School narrative you wish to experience. Become a voyeur of the awkward, melodramatic experiences that both schools offer in varying ways.

During your play-through you may be confronted with choice buttons. At this moment you will have to make a decision to advance the narrative. It may effect what happens next, so choose wisely, there is no going back.

**CHOICE**



**CHOIX**